THAKUR COLLEGE OF ENGINEERING & TECHNOLOGY Autonomous College Affiliated to University of Mumbai Approved by All India Council for Technical Education(AICIE) and Government of Maharashtra(GoM)

Conferred Autonomous Status by University Grants Commission (UGC) for 10 years w.e.f. A.Y 2019-20 Among Top 250 Colleges in the Country where NIRF India Rankfing 2020 in Engineering College category ISO 9001:2015 Certified • Programmes Accredited by National Board of Accreditation (NBA), New Delhi Institute Accredited by National Assessment and Accreditation Council (NAAC), Bangafore

#### F.Y. Semester –I B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

		Course		Teaching	g Scheme (A	cademic)		E	xaminatio	n scheme (Acader	nic)		
	Des	scription	Mod	les of Teacl	hing / Learn	ing / Weight	age	Modes of Continuous Assessment / Evaluation					
				Hours	s Per Week			Instruction Based (100)	Practical/ Capstone	Term Work			
Sr.	Course Code	Course Title						50	50	project / Oral/ Presentation (25)	(25)	Total	
No.			Hours Per Week			Contact	Credits	Continuous					
			Instruction Based Practice	Tutorial	Practical/ Capstone Project	Hours	creates	Assessment (CA)	ESE	PR / OR	TW		
	General Edu	ucation Component											
1	BV- A&GD - GE11	IT Foundation & Programming Concepts	3	-	-	3	3	50	50	-	-	100	
2	BV- A&GD - GE12	Creative Design	3	-	-	3	3	50	50	-	-	100	
3	BV- A&GD - GE13	Presentation and Communication Skills	2	-	-	2	2	50	50	25(OR)	25	150	
	Non C	Credit Course											
4	BV- A&GD - NC11	Induction Training	2	-	-	2	-				25	25	
		Total	10	-	-	10	8			Tota	al marks	375	
	Skill (	Component											
5	BV- A&GD -SC11	Drawing Fundamentals & Graphic Visualization	-	-	4	4	2	-	-	25(PR)	25	50	
6	BV- A&GD -SC12	Computer Assembling & Peripheral Installation	-	-	2	2	1	-	-	25(Oral)	25	50	
7	BV- A&GD -SC13	Creative Design - Lab	-	-	8	8	4	-	-	25(PR)	25	50	
8	BV- A&GD -SC14	Graphic Designer (MES/Q0601) - QP	2	-	6	8	5	-	-	-	50	50	
		Total	2	-	20	22	12	Total marks					
		Total	12	-	20	32	20			Grand To	tal marks	575	



# Zagdu Singh Charitable Trust's (Regd.) THAKUR COLLEGE OF ENGINEERING & TECHNOLOGY Autonomous College Affiliated to University of Mumbai Approved by All India Council for Technical Education(AUCTE) and Government of Maharashtra(GOM) Conferred Autonomous Status by University Grants Commission (UGC) for 10 years w.e.f. A. 72019-20 Among Top 250 Colleges in the Country where NIRF India Ranking 2020 in Engineering College category \* ISO 9001:2015 Certified • Programmes Accredited by National Board of Accreditation (MAC), Bangalore

### F.Y. Semester –II B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

	Course Description			Teachin	ng Scheme (A	cademic)		Examination scheme (Academic)					
	De	scription	Мо	des of Teac	ching / Learn	ing / Weight	age	Modes of Continuous Assessment / Evaluation					
			Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone	Term Work		
Sr.	Course Code	Course Title				50	50	project / Oral/ Presentation (25)	(25)	Total			
No.			Hours Per Week			Contact	Credits	Continuous		Presentation (25)         TW           ESE         PR / OR         TW           50         -         -           50         -         -           50         -         -           50         25(OR)         25           50         25(OR)         25           Total marks         -         -           -         25(PR)         25			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project	Hours	creates	Assessment (CA)	ESE	PR / OR	TW		
	General Edu	ucation Component									-	-	
1	BV- A&GD -GC21	History of Animation	3	-	-	3	3	50	50	-	-	100	
2	BV- A&GD -GC22	Scripting and Screenplay	3	-	-	3	3	50	50	-	-	100	
3	BV- A&GD -GC23	Aptitude Building and Soft Skill Development	2	-	-	2	2	50	50	· · · /	_	150	
		Total	8	-	-	8	8			Tota	ıl marks	350	
	Skill (	Component											
1	BV- A&GD -SC21	Fundamentals of Animation	-	-	2	2	1	-	-	25(PR)	25	50	
2	BV- A&GD -SC22	Storyboarding	-	-	2	2	1	-	-	25(PR)	25	50	
3	BV- A&GD -SC23	2D Animation Lab	-	-	6	6	3	-	-	25(PR)	25	50	
4	BV- A&GD -SC24	Internship	-	-	4	4	2	-	-	-	50	50	
5	BV- A&GD –SC25	Animator (MES/Q0701) - QP	2	-	6	8	5	-	100	-	-	100	
		Total	2	-	20	22	12			To	tal marks	300	
	·	Total	10	-	20	30	20			Grand To	tal marks	650	



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#### S.Y. Semester –III B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

	Course			Teachir	ng Scheme (A	cademic)		Examination scheme (Academic)						
	Des	scription	Mo	des of Teac	ching / Learr	ning / Weighta	age	Modes of Continuous Assessment / Evaluation						
		Course Title		Hou	rs Per Week			Instruction Based (100)		Practical/ Capstone	Term Work			
Sr.	Course Code							50	50	project / Oral/ Presentation (25)	(25)	Total		
No.	Course Coue		Hours Per Week			Contact	Credits	Continuous						
			Instructio n Based Practice	Tutorial	Practical/ Capstone Project	Hours	Creatis	Assessment (CA)	ESE	PR / OR	TW			
	General Edu	acation Component												
1		Introduction to Photography	2	-	-	2	2	50	50	-	-	100		
2		Introduction to 3D Maya	3	-	-	3	3	50	50	-	-	100		
3	BV- A&GD –GC33	Indian Knowledge system	3	-	-	3	3	50	50	-	-	100		
		Total	8	-	-	8	8			Tot	al marks	300		
	Skill (	Component												
4	BV- A&GD –SC31	3D Modeling BG & Props	-	-	4	4	2	-	-	25(PR)	25	50		
5	BV- A&GD –SC32	Texturing Sets & Props	-	-	2	2	1	-	-	25(PR)	25	50		
6	BV- A&GD –SC33	3D Modeling character	-	-	6	6	3	-	-	25(PR)	25	50		
7	7 BV- A&GD –SC34 Texturing 3D character			-	4	4	2	-	-	25(PR)	25	50		
8	BV- A&GD – SC35	Animation Director (MES/Q1302)-QP	2	-	4	6	4	-	-	-	50	50		
		Total								Τα	tal marks	250		
			2	-	20	22	12							
	I	Total	10	-	20	30	20					550		



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#### S.Y. Semester –IV B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

	Course			Teaching	g Scheme (A	cademic)		Examination scheme (Academic)						
	Des	scription	Мо	des of Teac	hing / Learn	ing / Weight	age	Modes of						
				Hour	s Per Week			Instruction Based (100)		Practical/ Capstone	Term Work			
Sr.	Course Code	Course Title						50	50	project / Oral/ Presentation (25)	(25)	Total		
No.			Hours Per Week			Contact	Credits	Continuous						
			Instruction Based Practice	Tutorial	Practical/ Capstone Project	Hours	creatis	Assessment (CA)	ESE	PR / OR	TW			
		ucation Component								•				
1	BV- A&GD -GC41	Pre-Production	3	-	-	3	3	50	50	-	-	100		
2	BV-A&GD -GC42	Camera Techniques	3	-	-	3	3	50	50	-	-	100		
3	BV- A&GD -GC43	Video & Audio Editing	2	-	-	2	2	50	50	-	-	100		
		Total	8	-	-	8	8			Tota	al marks	300		
	Skill (	Component												
4	BV- A&GD -SC41	Rigging	-	-	4	4	2	-	-	25(PR)	25	50		
5	BV- A&GD –SC42	Visual Effects And Compositing	-	-	2	2	1	-	-	25(PR)	25	50		
6		Advanced Modelling with Z - Brush	-	-	2	2	1	-		25(PR)	25	50		
7	BV- A&GD -SC44	Motion Graphics	-	-	4	4	2	-	-	25(PR)	25	50		
8	BV- A&GD -SC45	Internship	-	-	4	4	2	-	-	-	50	50		
9	BV-A&GD –SC46	Animation Director (MES/Q1302)-QP	2	-	4	6	4	-	100	-	-	100		
		Total								To	tal marks	350		
			2	-	20	22	12							
	1	Total	10	-	20	30	20					650		



 

 Zagdu Singh Charitable Trust's (Regd.)

 THAKUR COLLEGE OF ENGINEERING & TECHNOLOGY

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 Institute Accredited by National Assessment and Accreditation Council (NAAC), Bangalore

#### T.Y. Semester –V B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

		Course		Teachir	ng Scheme (A	cademic)		E	xaminatio	n scheme (Acader	nic)		
	Des	scription	Mo	odes of Teac	ching / Learn	ing / Weight	age	Modes of Continuous Assessment / Evaluation					
				Hou	rs Per Week			Instruction Based (100)		Practical/ Capstone	Term Work		
Sr.	Course Code	Course Title						50	50	project / Oral/ Presentation (25)	(25)	Total	
No.	course coue	Course Thie		rs Per Wee		Contact	Credits	Continuous					
			Instructio n Based Practice	Tutorial	Practical/ Capstone Project	Hours		Assessment (CA)	ESE	PR / OR	TW		
	General Education Component												
1	BV- A&GD -GC51	Engineering Graphics	3	-	-	3	3	50	50	-	-	100	
2	BV-A&GD –GC52	Multimedia & Web Technology	3	-	-	3	3	50	50	-	-	100	
3	BV- A&GD –GC53	Electronic Media	2	-	-	2	2	50	50	-	-	100	
		Total	8	-	-	8	8			Tota	al marks	300	
	Skill (	Component											
4	BV- A&GD –SC51	Muscle System	-	-	2	2	1	-	-	25(PR)	25	50	
5	BV- A&GD –SC52	3D Character Animation using MAYA	-	-	4	4	2	-	-	25(PR)	25	50	
6	BV-A&GD -SC53	Web Applications	-	-	4	4	2	-	-	25(PR)	25	25	
7	BV- A&GD –SC54	Lighting and Rendering	-	-	2	2	1	-	-	-	25	25	
8	BV- A&GD –SC55	Mini Project - I	-	-	6	6	3	-	-	-	25	50	
9	BV-A&GD-SC56	AR/VR Developer (MES/Q0509)-QP	1	-	4	5	3	-	100	-	-	100	
		Total	1	-	22	23	12			То	tal marks	300	
												ĺ	
	1	Total	9	-	22	31	20	Grand Total marks				600	



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#### T.Y. Semester –VI B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

		Course		Teachir	ng Scheme (A	cademic)		E	xaminatio	on scheme (Acader	nic)		
	Des	scription	Mo	des of Teac	ching / Learn	ing / Weight	age	Modes of Continuous Assessment / Evaluation					
			Hours Per Week					Instruction Based (100)		Practical/ Capstone	Term Work		
Sr.	Course Code	Course Title						50 50		project / Oral/ Presentation (25)	(25)	Total	
No.			Hou Instructio n Based Practice	rs Per Wee Tutorial	k Practical/ Capstone Project	Contact Hours	Credits	Continuous Assessment (CA)	ESE	PR / OR	TW		
	General Education Component												
1	BV-A&GD -GC61	Business of Animation	3	-	-	3	3	50	50	-	-	100	
2	DI Macob Geol	Media Ethics and Education	3	-	-	3	3	50	50	-	-	100	
3	BV- A&GD –GC63	Career Management for Animation	2	-	-	2	2	50	50	-	-	100	
		Total	8	-	-	8	8			Tota	l marks	300	
	Skill (	Component					-						
4	BV- A&GD –SC61	Acting for Animation	-	-	2	2	1	-	-	-	25	25	
5	BV-A&GD -SC62	3D Architecture Visualization using 3D MAX	-	-	4	4	2	-	-	25(PR)	25	50	
6	BV-A&GD -SC63	Alternative Technologies and Platforms	-	-	4	4	2	-	-	25(PR)	25	50	
7	BV-A&GD -SC64	Film Direction and Documentary	-	-	2	2	1	-	I	25(ORAL)	25	50	
8	BV-A&GD -SC65	Mini Project - II	-	-	6	6	3	-	-	-	25	25	
9	BV- A&GD –SC66	AR/VR Developer (MES/Q0509)-QP	1	-	4	5	3	-	100	-		100	
		Total	2	-	20	22	12			To	tal marks	300	
		Total	10	-	16	30	20			Grand To	tal marks	600	



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#### Final Year Semester –VII B. Voc (Animation & Graphics Design) Choice Based Credit Grading Scheme (CBCGS 2023) TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

		Course		Teachir	ng Scheme (A	cademic)		Examination scheme (Academic)					
	Des	scription	Mo	des of Teac	ching / Learn	ing / Weight	age	Modes of Continuous Assessment / Evaluation					
			Hours Per Week					Instruction Based Practice Practical/ Term (100) Capstone Work					
Sr.	Course Code	Course Title						50	50	project / Oral/ Presentation (25)	(25)	Total	
No.							Continuous Assessment (CA)	ESE	PR / OR	TW			
	General Education Component									·			
		Total	0	-	-	0	0			Tota	l marks	-	
	Skill (	Component											
1	BV- A&GD –SC71	Project on 3D Modelling	-	-	8	8	4	-	-	50(OR)	50	100	
2	BV- A&GD -SC72	Project on Texturing	-	-	8	8	4	-	-	50(OR)	50	100	
3	BV- A&GD –SC73	Project on rigging	-	-	8	8	4	-	-	50(OR)	50	100	
4	4 BV- A&GD –SC74 Project on Animation			-	8	8	4	-	I	50(OR)	50	100	
5	BV-A&GD –SC75	Project on compositing & editing	-	-	8	8	4	-	-	50(OR)	50	100	
		Total	0	-	40	40	20			Tot	tal marks	500	
		Total	0	-	40	40	20			Grand Tot	tal marks	500	



## Final Year Semester -VIII B. Voc (Animation & Graphics Design)

Co	urse Description			Teaching Sch	neme (Academic)			Examination scheme (Academic)						
00			Mode	s of Teaching	/ Learning / Weigh	itage			Modes of Continuous Assessment / Evaluation					
		ek						Practical/ Capstone Project /Oral/ Presentation	Term Work (50)	Total				
Sr. No.	Course Code	Course Title	Hours Per Instruction Based Practice	Week Tutorial	Practical/ Capstone Project	Contact Hours	Credits	Continuo Assessm (CA)	LJI	E	(25) PR / OR	TW		
Course Description					Cc	ontact Hrs. duri	ng the Sen	nester				Non-Grant Term Work (based on the presentatio n and Report)		
1	BV- A&GD –OJT1	On Job Training	-	-	-	600	20	-	-	-	100(OR)	200	300	

## Choice Based Credit Grading Scheme (CBCGS 2023)

TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)

- The certification level will lead to Diploma/Advanced Diploma/B.Voc. Degree/ B.Voc with Honours in Animation & Graphic Design and will be offered by • respective affiliating University/Board of Technical education. Students may be awarded Level Certificate/Diploma/Advance Diploma/degree as outlined in the table below.
- •

Award	Duration after class XII	Corresponding NSQF Level/OJT
Diploma	1 Year	5
Advanced Diploma	2 Year	6
B.Voc. Degree	3 Year	7
B.Voc. Degree with Honours	4 Year	OJT